

# Ray and Eikonal Theory I

→ Rays, Eikonal Theory and Wave Propagation.

QV:

eikonal → icon  
(Greek)   
image

→ here, seek to provide description of wave propagation in 'short wavelength' limit [N.B. How short? - see HW on parabolic wave equation].

- relevant to semi-classical limit of QM
- description is in terms of ~~rays~~ - paths followed by wave

Now:

- from HW, Fermat's minimum time principle (1662)

$$\text{d.e. } T = \int_{t_1}^{t_2} \frac{ds}{c(x)} = \frac{1}{c_0} \int_{t_1}^{t_2} ds \cdot \frac{c_0}{c(x)} \stackrel{\text{index}}{=}$$

travel time  $\stackrel{b}{\sim}$  lagrangian?

$\delta T = 0 \Rightarrow$  Ray path.

## Generalizing the HW:

Fermat  $\Rightarrow$

$$O = \int_1^2 n(\underline{x}(s)) ds$$

$s \equiv \text{ray}$   
path parameter

$$= \int_1^2 n(\underline{x}(s)) \left( \frac{d\underline{x}}{ds} \cdot \frac{d\underline{x}}{ds} \right)^{1/2} ds \quad (\text{dummy time})$$

$$= \int_1^2 L ds$$

P

$$O = \int_1^2 \left( \frac{\partial L}{\partial \underline{x}} \cdot d\underline{x} + \frac{\partial L}{\partial \left( \frac{d\underline{x}}{ds} \right)} \cdot d \left( \frac{d\underline{x}}{ds} \right) \right)$$

$$= \text{e.p.} + \int_1^2 \left( \frac{\partial L}{\partial \underline{x}} \cdot d\underline{x} - \frac{d}{ds} \left( \frac{\partial L}{\partial \left( \frac{d\underline{x}}{ds} \right)} \right) \right)$$

$\Rightarrow$

$$\frac{\partial L}{\partial \underline{x}} - \frac{d}{ds} \left( \frac{\partial L}{\partial \left( \frac{d\underline{x}}{ds} \right)} \right) = 0$$

$$L = n(\underline{x}(s)) \left( \frac{d\underline{x}}{ds} \cdot \frac{d\underline{x}}{ds} \right)^{1/2}$$

Crank  $\Rightarrow$

112

if  $|\dot{\underline{x}}| = \left[ \frac{d\underline{x}}{ds}, \frac{d\underline{x}}{ds} \right]$

$$\boxed{|\dot{\underline{x}}| \frac{\partial n}{\partial \underline{x}} - \frac{d}{ds} \left( n(\underline{x}) \frac{\dot{\underline{x}}}{|\dot{\underline{x}}|} \right) = 0}$$

→ general expression

→  $\frac{\partial n}{\partial \underline{x}}$   $\leftrightarrow$  effective force or ray  
( $U \leftrightarrow n$ )

→  $n(\underline{x}) \frac{\dot{\underline{x}}}{|\dot{\underline{x}}|}$   $\leftrightarrow$  defines generalized momentum analogue

$$\left( n(\underline{x}) \frac{d\underline{x}}{ds} \right)$$

Note:  $ds^2 = d\underline{x} \cdot d\underline{x}$   
so  $|\dot{\underline{x}}| = 1$

$$\Rightarrow \boxed{\frac{\partial n}{\partial \underline{x}} - \frac{d}{ds} \left( n(\underline{x}) \frac{d\underline{x}}{ds} \right) = 0}$$

is equivalent.

39.

~~39~~

→ A bit of geometry:

$$\frac{d}{ds} \left( n(x) \frac{dx}{ds} \right) - \frac{\partial n}{\partial x} = 0 \quad \rightarrow \text{ray ejection}$$

⇒

$$n(x) \frac{d^2x}{ds^2} + \left( \frac{\partial n}{\partial x} \cdot \frac{dx}{ds} \right) \frac{dx}{ds} = \frac{\partial n}{\partial x}$$

$$\boxed{\frac{d^2x}{ds^2} = \frac{1}{n(x)} \frac{\partial n}{\partial x} - \frac{1}{n(x)} \left( \frac{\partial n}{\partial x} \cdot \frac{dx}{ds} \right)}$$

What does it mean?

→  $dx/ds$  is unit tangent to ray.

i.e.  $ds/ds = dx \cdot dx$

$$t = dx/ds$$

30

→  $d^2x/ds^2$  corresponds to ray curvature  $K$ .

3b.

$1/R_e = \text{effective radius of air space}$

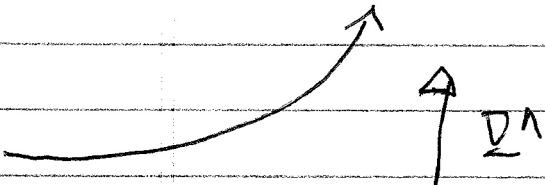
so

$$R = \frac{1}{n} \underline{\Delta n} - \frac{1}{n} (\underline{t} \cdot \underline{\Delta n}) \underline{t}$$

$$= \frac{1}{n} \left( \underline{\Delta n} \cdot \frac{\underline{n}_0}{\underline{t}} \right) \underline{t}$$

unit  
normal to path

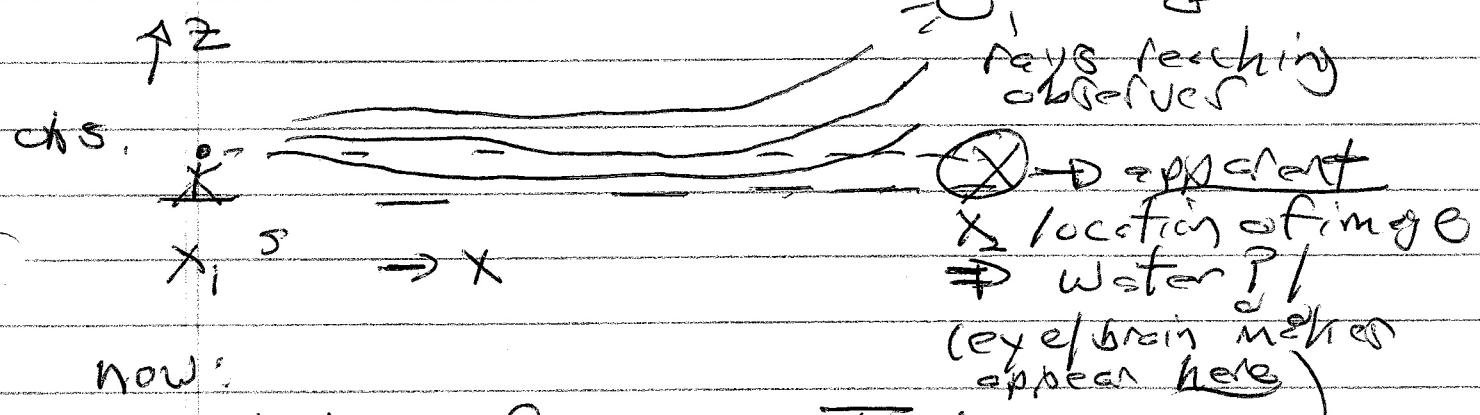
Loosely put, ray curves toward region  
of increasing index.



## $\rightarrow$ Mirages (see Wikipedia)

- mirages are optical illusions of reflection from water etc. which occur in deserts, etc.

- how/why do mirages occur?



- hot surface  $\Rightarrow T$  decreases  
air density increases with height

- index  $n \sim$  density.

- so, reasonable to take index  $\approx z$

$$n(z) = n_0 (1 + \alpha z)$$

- Now, Fermat  $\Rightarrow$  ray from:

$$\int \sqrt{(1 + (dz/dx)^2)^{1/2}} n(z) = 0$$

3d.

$$\frac{d}{dx} \left( \frac{\gamma(z)}{(1 + (dz/dx)^2)^{1/2}} \frac{dz}{dx} \right) = \left( 1 + \left( \frac{dz}{dx} \right)^2 \right)^{1/2} \frac{d\gamma}{dz}$$

$$\Rightarrow \frac{dz}{dx} = \dot{z}$$

$$\frac{d}{dx} \left( \frac{\gamma_0(1 + \alpha z)}{(1 + \dot{z}^2)^{1/2}} \dot{z} \right) = \gamma_0(1 + \dot{z}^2)^{1/2} \alpha$$

For ~~horizontal motion~~  $\curvearrowright$  horizontal key

$$\dot{z}^2 \ll 1$$

$$\alpha z \ll 1$$

$\Rightarrow$

$$\frac{d^2 z}{dx^2} \approx \alpha$$

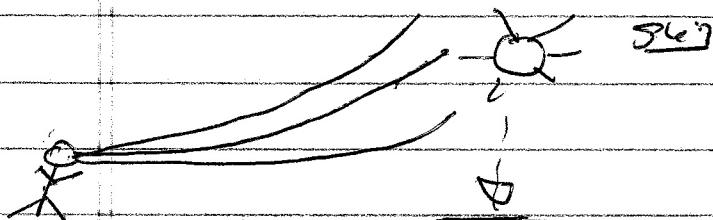
" then have:

$$z(x) = \underbrace{\left( \frac{\alpha x^2}{2} + \tan \theta_0 x + z_0 \right)}_{\text{inclination}}$$



3e.

then rays diverge parabolically,



apparent location  
(shimmering, bright light)

⇒ mirage

(appears like reflection  
from water)

Origin of shimmer P

Now consider:

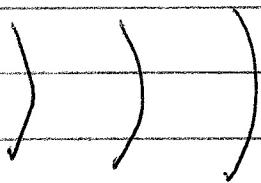
→ Helmholtz Eqn.

$$\nabla^2 \psi + \frac{\omega^2}{c(x)^2} \psi = 0$$

$\rightarrow$  index

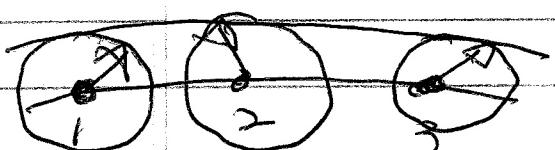
$$\frac{1}{c(x)^2} = \frac{\lambda(x)}{c_0^2} \rightarrow \text{ref. speed.}$$

→ consider phase front



$\phi = \text{const.}$   
surfaces  
 $\rightarrow$   
phase.

Now, to describe propagation:



$\phi = \text{const. surf. at } t + \Delta t$

$\phi = \text{const. surface}$

$c_1 \Delta t \quad c_2 \Delta t \quad c_3 \Delta t \quad \text{at } t_0$

i.e. each point on surface  $\phi = \text{const. at } t$   
emits spherical disturbance.

Sum of spherical disturbances

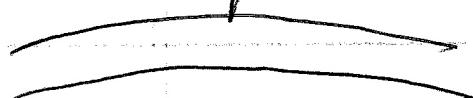
defines new constant phase surface,

Curvature due  $C(x)$ .

Envelope of spheres  $\Rightarrow$  wavefront at total

- rays orthogonal to wave fronts.

$$\uparrow \underline{\nabla \phi}$$



Now, infinitesimal displacement vector  
along ray  $\equiv d\underline{t}$

$$\text{d.e. } d\underline{t} \parallel \underline{\nabla \phi}$$

then, since equivalent to advance  
of space or time,

$$\underline{\nabla \phi} \cdot d\underline{t} = \omega dt$$

$$|\underline{\nabla \phi}| dt = \omega dt$$

$$dt = d\underline{t}/c \quad (\text{by definition})$$

$$\Rightarrow |\underline{\nabla \phi}| \frac{dt}{c} = \omega \frac{d\underline{t}}{c}$$

$$|\nabla \phi| = \omega/c$$

$$\Rightarrow \boxed{(\nabla \phi)^2 = \omega^2/c^2} \quad \begin{matrix} \text{= eikonal} \\ \text{equation} \end{matrix}$$

Reduced wave eqn to  
photon eqn.

$\Rightarrow$  eqn. for  
optical evolution  $\phi$ .

N.B. - Can obtain directly from Helmholtz  
Eqn.

$$\nabla^2 \psi + \frac{\omega^2}{c(x)^2} \psi = 0$$

$$\psi = A e^{i\phi(x)/c} \quad \begin{matrix} c \rightarrow 0 \\ (\text{short } \lambda = \text{wavelength}) \end{matrix}$$



$$\left[ -\frac{(\nabla \phi)^2 A}{c^2} + i \frac{\nabla^2 \phi}{c} A + 2i \frac{\partial A}{\partial x} \cdot \frac{\partial \phi}{\partial x} \right]$$

$$+ \nabla^2 A \right] e^{i\phi} = \omega^2/c(x)^2 A e^{i\phi}$$

so don't balance

$$+ \frac{(\nabla \phi)^2}{c^2} = \frac{\omega^2}{c(x)^2}$$

now absorb  $\epsilon$  to  $\phi$ .

- note eikonal lowers order of problem  $\Rightarrow$  first order pde.

Now, by construction

$\underline{\nabla}\phi \cdot d\underline{x} =$  net phase increment  
along  $\gamma$ .

$$\underline{\nabla}\phi = \underline{k} = \underline{k}(x)$$

in case of WKB

(n.b. generally,  $\partial\phi/\partial t = -\omega$ ).

$$\begin{aligned}\phi &= \int \underline{k} \cdot d\underline{x} = \int \underline{\nabla}\phi \cdot d\underline{x} \\ &= \int \underline{k} \cdot d\underline{x}\end{aligned}$$

$$\psi = A \exp \left[ i \left( \int \underline{k} \cdot d\underline{x} - \omega t \right) \right]$$

(is eikonal  
approximation to  
wave fctn.)

N.B.  $\rightarrow \underline{k}$  specifies ray direction

$\rightarrow$  Now, seeks equations which evolve  
ray path in time, space i.e.  
give - ray position  $\underline{x}$   $\Leftrightarrow$  fn of  
- ray direction  $\underline{k}$   
time.

$\rightarrow$  defined mechaniz problem

### a.) Poor Man's Version

- For linear wave, have  $\omega = \text{const.}$

Since  $\omega = \omega(\underline{k}, \underline{x}) \Rightarrow$

$$\frac{d\omega}{dt} = 0 = \frac{\partial \omega}{\partial t} + \frac{\partial \omega}{\partial \underline{k}} \cdot \frac{d\underline{k}}{dt} + \frac{\partial \omega}{\partial \underline{x}} \cdot \frac{d\underline{x}}{dt}$$

$$\Rightarrow \frac{d\underline{k}}{dt} = - \frac{\partial \omega}{\partial \underline{x}}$$

$$\frac{d\underline{x}}{dt} = \frac{\partial \omega}{\partial \underline{k}} = v_{gr}$$

eikonal

equations

With, of course:

$$\omega^2 = c(x)^2 k^2$$

$$\cancel{\omega} \partial \omega = \cancel{k} \cdot \cancel{\partial k} c(x)^2$$

$$\partial \omega = \vec{k} \cdot \cancel{\partial k} c(x)$$

$$G = k' \vec{k}$$

$$\vec{k} = \frac{\nabla \phi}{(\nabla \phi)}$$

$$\partial \omega / \cancel{\partial k} = c(x) G$$

= group velocity.

$v_g$

$$\underline{\frac{\partial \omega}{\partial x}} = \underline{\frac{\partial}{\partial x}} [c(x)^2 k^2] = k \frac{\partial c(x)}{\partial x}$$

$$\underline{\frac{dx}{dt}} = c(x) \vec{k}$$

$$\underline{\frac{dk}{dt}} = -k \frac{\partial c(x)}{\partial x}$$

$c(x)$   
profile  
determines  
ray path.

electrical equation for acoustics

b) More Rigorously --

$$\Phi = \int [k \cdot dx - \omega dt] \rightarrow \text{total phase.}$$

$$ds = L dt$$

10.

$$\stackrel{\circ}{\int} = (\underline{k} \cdot \underline{x} - H) dt$$

$$\tilde{d}\Phi = \underline{k} \cdot d\underline{x} - \omega dt = (\underline{k} \cdot \underline{x} - \omega) dt$$

Now, assert ray will follow path which extremizes  $\Phi$ , i.e. S minimizer accumulated phase.

Note analogy of phase and action.

Later demonstrate connection to Fermat.

$$\delta \Phi = \delta \int [\underline{k} \cdot d\underline{x} - \omega dt] = 0$$

$$= \int [dk \cdot dx + k \cdot dx] - \left( \frac{\partial \omega \cdot dk}{\partial k} + \frac{\partial \omega \cdot dx}{\partial x} \right) dt$$

as usual,  $dx = dk = 0$ , at end points.

So integrating by parts:

$$\delta \Phi = \int [dk \cdot dx - dk \cdot dx] + \text{c.p.}$$

$$= \left[ \left( \frac{\partial \omega \cdot dk}{\partial k} \right) + \left( \frac{\partial \omega \cdot dx}{\partial x} \right) \right] dt$$

$$\underline{\omega} \cdot d\underline{x} = \left( \frac{\partial \omega}{\partial \underline{k}} \right) dt$$

$$d\underline{k} = - \left( \frac{\partial \omega}{\partial \underline{x}} \right) dt$$

$\Rightarrow$

$$\frac{d\underline{x}}{dt} = \frac{\partial \omega}{\partial \underline{k}}$$

$$\frac{d\underline{k}}{dt} = - \frac{\partial \omega}{\partial \underline{x}}$$

$\rightarrow$  eikonal equations

Note:

$\rightarrow$  evolve ray on  $(\underline{x}, \underline{k})$  phase space.  
 position      direction  
 momentum

$\rightarrow$  Hamiltonian equations for ray on

$(\underline{x}, \underline{k})$  phase space.

$$\text{i.e. } \frac{\partial}{\partial \underline{x}} \cdot \frac{d\underline{x}}{dt} + \frac{\partial}{\partial \underline{k}} \cdot \frac{d\underline{k}}{dt}$$

$$= \frac{\partial}{\partial \underline{x}} \cdot \frac{\partial \omega}{\partial \underline{k}} - \frac{\partial}{\partial \underline{k}} \cdot \frac{\partial \omega}{\partial \underline{x}} = 0.$$

→ since eikonal equations Hamiltonian, can define:

$\rho(\underline{x}, \underline{k}, t)$  = wave density  
 in  $\underline{x}, \underline{k}$  phase space.

$N(\underline{x}, \underline{k}, t)$

- wave action density
- $\sim$  Wigner dist.
- $\sim$  intensity.

and use Liouville's Thm:

$$\frac{\partial \rho}{\partial t} + \underline{v}_g \cdot \frac{\partial \rho}{\partial \underline{x}} - \frac{\partial \omega}{\partial \underline{x}} \cdot \frac{\partial \rho}{\partial \underline{k}} = 0$$

- wave kinetic eqn.
- relates  $\rho$ , and intensity, to  $C(\underline{x})$  profiles, for acoustics
- gives intensity evolu.
- applications in radiation hydro, quasi-particle evolution, etc.

→ Obvious analogy:

